

Dialog Cards Tutorial

Tutorial for Creating a Dialog Cards Interactive in the Texas Gateway

Introduction

The Dialog Cards interactive can be used as a drill to help learners memorize words or facts. Dialog cards provide a prompt on one side of the card and a corresponding answer on the other side. Dialog cards can be helpful for language learning; presenting math problems; or memorizing facts such as historical events, formulas, or names.

In this tutorial, you will learn how to create a Dialog Cards interactive within the Gateway. Here's the interactive we'll create:

<http://projectsharetxas.org/resource/dialog-cards-tutorial>

Step 1: Inserting the Interactive Editor

You can add interactive content to a resource using the same process you would use to add other content types (HTML, video, and audio). While in the content page you would like to add the interactive to, click the **Insert** button under the **Add Content** section. Then select **Interactive** from the dropdown.

Create & Edit Content Pages

(Content Pages appear in the Content Page(s) column at left after being added)

BACK TO STEP ONE

1. Edit Content Page Details

Content Title * Introduction

Language English

UPDATE CONTENT INFORMATION

2. Add Content - HTML, Videos, Audio & Interactive

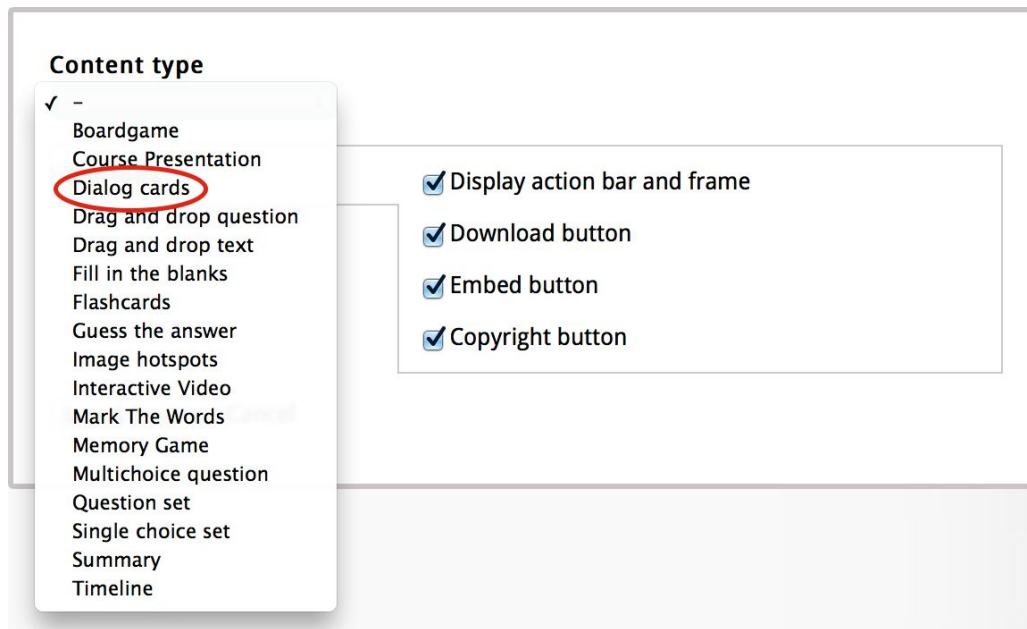
(Insert subcontent to create content pages)

No Subcontent exists.

INSERT ▼

- HTML
- VIDEO
- AUDIO
- INTERACTIVE

In the dropdown under **Content type**, choose **Dialog Cards**.



The interactive editor will appear. Follow the steps in the editor.

Step 2: Adding a Title & Task Description

The Dialog Cards editor consists of a title, a task description, and a set of dialogs.

The **Title** will be displayed to the learner throughout the set of cards. Type the following text in the **Title** field:

Texas State Facts

The **Task description** can be used to give the learner basic instructions on how to complete the interactive activity. An example **Task description** is automatically entered into this field. Delete this default text and add the following in its place:

Learn the facts about Texas by studying the cards. The first side of the card will present a prompt. Turn the card when you are ready to see the answer.

Step 3: Creating the Dialogs

By default, only a single dialog card is displayed at first. In this first **Dialog**, we'll display the words *State Capital* on the front side of the card, prompting the learner to identify the capital of Texas. Insert the following into the **Text** field: *State Capital*.

In the **Answer** field, we provide the correct answer. Add the name of the Texas state capital in the **Answer** field: *Austin*.

Dialogs

The interface shows a list of four dialogs on the left, each with a dropdown arrow and a right-pointing arrow. The first dialog is selected. To the right of the list is a detailed view of the selected dialog, titled 'Question: State Capital'. This view contains several sections: a 'Text' section with a text input field containing 'State Capital' and a hint 'Hint for the first part of the dialogue'; an 'Answer' section with a text input field containing 'Austin' and a hint 'Hint for the second part of the dialogue'; and a 'Tips' section, which is expanded to show 'Tip for text' (with input 'It's the Live Music Capital of th' and hint 'Tip for the first part of the dialogue') and 'Tip for answer' (with an empty input field and hint 'Tip for the second part of the dialogue').

The Dialog Cards interactive allows the learner to get tips while completing the exercise. Adding a tip is optional, but it can be used to offer the learner a hint.

To add a tip to a card, click the arrow next to **Tips** to expand that section of the card. Type *It's the Live Music Capital of the World* into the **Tip for text** field.

Now we've finished creating the first dialog of the Dialog Cards set. To add a second card to the set, click the **Add Dialog** button. On the second card we'll use *State Bird* in the **Text** field and *Mockingbird* in the **Answer** field.

Add two more cards by clicking the **Add Dialog** button twice.

Insert *State Flower* in the **Text** field and *Bluebonnet* in the **Answer** field of the third card.

For the fourth card, enter *State Tree* for the **Text** and *Pecan Tree* for the **Answer**.

There is no limit to the number of cards you can add. To remove a card, press the X button in the top right corner of the card. You can change the order of the cards by pulling the arrows icon in the tabbed list of cards to the left of the card editor.

The screenshot shows the 'Dialogs' editor. On the left, a vertical list of dialog cards is shown, numbered 1 through 4. Card 3 is selected and highlighted with a blue arrow icon. Below the list is an 'Add Dialog' button. On the right, the selected dialog (Card 3) is shown in a larger editor view. The title bar of the dialog says 'Question: State Bird' with a close button (X) on the right. The dialog content is divided into sections: 'Text' with a text input field containing 'State Bird' and a hint 'Hint for the first part of the dialogue'; 'Answer' with a text input field containing 'Mockingbird' and a hint 'Hint for the second part of the dialogue'; and a 'Tips' section with a button labeled 'Tips'.

Step 4: Adjusting Settings

The Dialog Cards editor provides several options for adjusting the interactive's settings and functionality.

The **Settings and texts** options allow you to customize your interactive by editing the settings and text for various functions, such as how progress is displayed to the user. For this example, we'll stick with the default settings and texts.

You can use checkboxes under **Options** to manage the actions that users have access to. The action bar includes buttons that allow users to download the interactive, access the embed code, and view copyright information. If you do not want to provide access to these buttons (or to the entire action bar), uncheck the boxes accordingly.

The screenshot shows the 'Options' dialog box. It has a sidebar on the left with two sections: 'Options' and 'Publishing options'. The 'Options' section is currently selected. The 'Publishing options' section shows the status 'Published'. The main area of the dialog contains four checkboxes, all of which are checked: 'Display action bar and frame', 'Download button', 'Embed button', and 'Copyright button'. At the bottom of the dialog, there are two buttons: 'Save & Preview' and 'Cancel'.

Step 5: Completing the Interactive

Once you have finished all of the steps above, be sure to click the **Save & Preview** button. You should now have the same interactive as the example:

<http://projectsharetexas.org/resource/dialog-cards-tutorial>